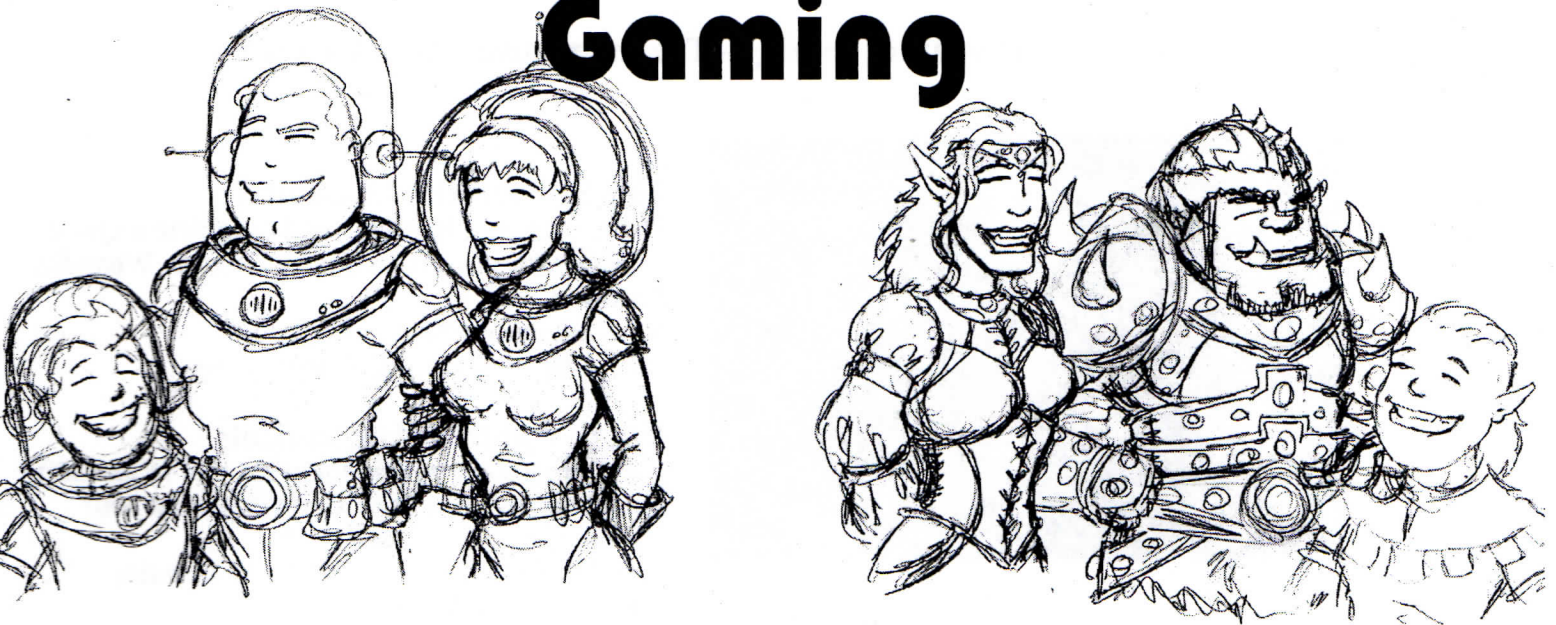


Worldcon 64

Gaming



“Games Without Frontiers”

Board Games

Card Games

Role Playing Games

Live Action Roleplaying

The Pacific Ballroom
2nd Floor— Anaheim Hilton

Come by the Hilton Pacific Ballroom and pick up a full gaming program.

YOU WANT ADVENTURE? WE HAVE ADVENTURE!

Visit... The Live Adventure Stadium
Hall C of the Hilton Hotel

Experience the next wave of gaming - The Interactive Live Adventure Game.



Play Live Adventure Games!

Play a Fantasy Character and Complete a Quest
All Instructions, Costuming and Game Weapons
Provided.

New Adventure Starts every Hour
Cost: Free ~ Time: 1 & 2 hours Long

Sword Fighting Tournaments

Open to Convention Attendees ages 12 and above
Enter the HACS Arena - Can you defeat your
opponent?

New Tournament Starts every 30 Minutes
Cost: Free ~ Time: 30 Minutes

LEARN about the Live Adventure Games in your area...
Come and experience the many facets of Live Action Role
Playing. Everyone is encouraged to visit the Stadium,
and converse with all the different representatives,
collect fliers for the different games, and to play!
Presented by many LARP groups in America including UCLA
Enigma, NERO® International, IFGS, Eidolon, Darkon,
Adventures Unlimited, Xatrian Crux and Historical Armed
Combat Society (HACS) - many of which are proud
members of the LARP Alliance.



Come by the Hilton Pacific Ballroom !



Gaming Registration Services

The Gaming Department at LA CON IV welcomes you! We will be running a selection of games throughout the convention for your enjoyment, all games are open to anyone with a convention badge at no additional cost.

If you do not know how to play, or are looking for something new that you or your children would enjoy drop by the gaming department for a new experience, or memories of an old classic.

Everything from the classic Dungeons and Dragons and Star Trek RPG, to Yu Gi Oh, Munchkin, Nuclear War, Tunnels and Trolls, Greed Quest, and even Palabra! Take a look at the gaming schedule to see what is going on right now!

Fancy an opportunity to try Live Action Roleplaying? We offer everything from Theater Style with nightly Vampire LARPs to dueling with safe LARP Style Weaponry!

Come see what we have to offer! If you don't have a Worldcon Badge, and just want to game, drop on by, we have an option for you to just game with at a lower cost!

Browse through the next few pages and see what we have to offer, and then come on by to play a game or two! Our full program has the descriptions and details of every game!

Gaming Only Badges

Want to just game? We offer gaming only badges that let you just play games in the gaming area. The rates are \$20.00 for one day, and \$50.00 for the entire convention.

Pre-Registration

Want to reserve a spot on a game that will be run in the future? Just drop by registration and let us know. We'll sign you right up!

Schedule Updates

Any changes to the gaming schedule will be posted at registration. All games may be subject to change so check the registration area for information.

Registration Hours

Games will run as scheduled, however event gaming registration will be open during the following times:

Wednesday August 23rd: 8 AM – 5 PM

Thursday August 24th: 9 AM – 5 PM

Friday August 25th: 9 AM – 6PM

Saturday August 26th: 9 AM – 6 PM

Sunday August 27th: 9 AM – 2 PM

How to find your game

Once you find a game that you like in the program come to the gaming area at the Hilton on the Pacific Ballroom on the Second Floor.

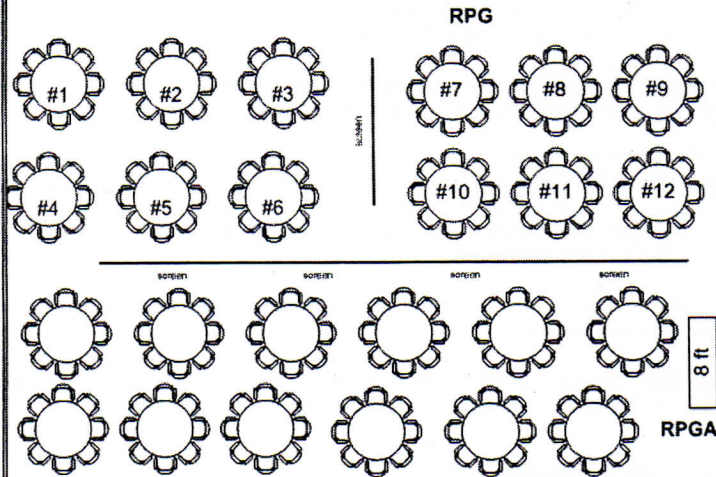
Map of the LA Con IV Gaming Area

Pacific Ballroom Area - Anaheim Hilton

Pacific Ballroom

Ballroom A

Main LARP Room
And
Weapons Academy



Frank Perkins - D&D Board Game
1212 sq. ft.

You are in an open field west of a big white house with a boarded front door.
There is a small mailbox here.
>

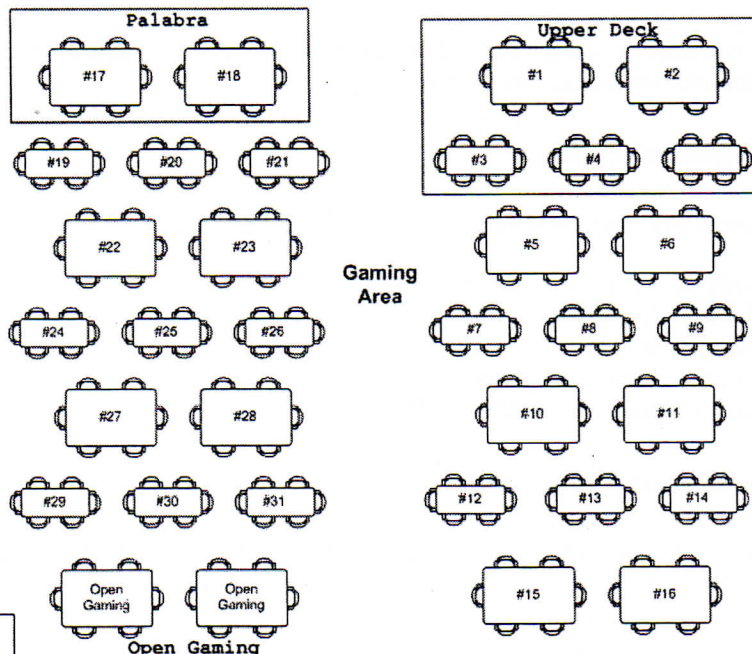


Main Entry

Gaming Staff

Department Head: Ira Ham
Registration and Scheduling: Antoinette Gilbert
Fun Enforcement: Benj Sykes
Live Adventure: Joe Valenti

And thanks to all the Volunteers and Game Masters foolish enough to help us...



Escalators
And Game
Registration
→

Water Water

Main Entry

Door Open

Ballroom B

Event Name	Description	Event Day	Start Time	End Time	Minimum Attendees	Game Type	Game Master	Organization / Company	Location
<i>Wednesday Events!</i>									
Palabra (free demos & play)	In Palabra, score with words, straights (ABC, QRS, XYZ), flushes (5 cards in one color), builds, and vowels. Play a Q, X or Z in a straight or a flush. Scores multiply by 2, 3, 4, 6, 8, 9, 12, 16, etc. If your opponent scores 200 points, cancel it or steal part of it for yourself. Fun, addicting, clever, never boring--it's the variety of ways to score that gamers love. Highest "play" of the week wins a game. Play Palabra while waiting for other events.	Wednesday	10:00 AM	11:00 PM	none	Card Game	Ed "the Palabra Pimp" You	Palabra Enterprises	G#17, 18,19
Gloom	The sky is gray, the tea is cold, and misery lurks around every corner. In the Gloom card game, you take control of an eccentric family of morbid misfits, with one goal: suffer the greatest tragedies before dying an unhappy death. An innovative design using transparent cards makes the game both unique and hilarious! Come try the game where the most miserable, wretched family wins.	Wednesday	1:00 PM	3:00 PM	1	Card Game	Barry Figgins	Atlas Games	G#5
Chess Variants : Proteus [Dice Chess] Knightmare Chess Tile Chess	Chess is no longer black and white, but red and blue, and it uses dice and cards. See the future of ches in 3 exciting chess games. Proteus - Play chess with dice Tile Chess - Chess without a board, and wit 4 players Knightmare Chess - Experience the power of coup, and the pain of betrayal as you change the game of chess while you play.	Wednesday	2:00 PM	4:00 PM	1	Board Game	Ben Cox	Men in Black/Steve Jackson Games	G#14
Live Action D&D	A 2 hour D20 Dungeons and Dragons Adventure that starts off in a small abandoned hamlet. You are the heroes of this intrepid tale. Join a game that takes table top 3D. Were the battle system is identical to 3.5 Dungeons and dragons. Giant dice and a grid map. Come dressed to the hilt for adventure or use what we have. A good time will be had by all characters provided.	Wednesday	2:00 PM	4:00 PM	4	LARP	Wildfire Staff	Wildfire	D&D BG
Old School's Killer on the Road	Old School Role Playing Network Presents an Introduction to our system and the world of darkness 1.0 as a whole. Character sheets will be provided. Players start as mortal CSI agents trying to figure out who or what has been killing people. Come find out how dark this world really is. Grab your lighter and saunter down the tunnel.	Wednesday	2:00 PM	6:00 PM	3	RPG	Wildfire Staff	Wildfire	RPG#1
Old School's Killer on the Road #2	Old School Role Playing Network Presents an Introduction to our system and the world of darkness 1.0 as a whole. Character sheets will be provided. Players start as mortal CSI agents trying to figure out who or what has been killing people. Come find out	Wednesday	2:00 PM	6:00 PM	3	RPG	Wildfire Staff	Wildfire	RPG#2
Old School's Killer on the Road #3	Old School Role Playing Network Presents an Introduction to our system and the world of darkness 1.0 as a whole. Character sheets will be provided. Players start as mortal CSI agents trying to figure out who or what has been killing people. Come find out	Wednesday	2:00 PM	6:00 PM	3	RPG	Wildfire Staff	Wildfire	RPG#3

Event Name	Description	Event Day	Start Time	End Time	Minimum Attendees	Game Type	Game Master	Organization / Company	Location
Old School's Too Many Doses	Old School Role Playing Network Presents a crazy trip to the desert with a pack of hungry sabbat vampires players are the other pack sent to keep an eye on them. Where are you going and why are you in this basket. Sheets available or Bring your own based on our site rules. www.Wildfire-Entertainment.com just click Old School.	Wednesday	2:00 PM	6:00 PM	3	RPG	Wildfire Staff	Wildfire	RPG#4
Old School's Too Many Doses #2	Old School Role Playing Network Presents a crazy trip to the desert with a pack of hungry sabbat vampires players are the other pack sent to keep an eye on them. Where are you going and why are you in this basket. Sheets available or Bring your own based on our site rules. www.Wildfire-Entertainment.com just click Old School.	Wednesday	2:00 PM	6:00 PM	3	RPG	Wildfire Staff	Wildfire	RPG#5
Old School's Dirty Old Town	Old School Role Playing Network Presents a Look at the Dirtier more seedy parts of Los Angeles Players will play vampire anarchists who will find out that there are things much deadlier than themselves. What starts out as a quest to make Anarch Baron Jeremy Mcneil answer why he sold them out becomes much more interesting. Sheets Available or Bring your own based on our site rules www.Wildfire-Entertainment.com Just Click Old School	Wednesday	2:00 PM	6:00 PM	3	RPG	Wildfire Staff	Wildfire	RPG#6
Once Upon a Time	Combine elements from fairy tales as a group, to build a grand story. A light-hearted and fantastic card game, where the ultimate goal (besides winning) is to tell a fun story! Even if you're not a good storyteller, try Once Upon a Time - it's easier than you'd think, and there's no other game quite like it.	Wednesday	3:00 PM	5:00 PM	2	Card Game	Barry Figgins	Atlas Games	G#13,14
FRAG	Frag is a computer game without a computer. It's a "first-person shooter" on a tabletop. Move your fighter and frag your foes; draw cards for weapons, armor, and gadgets; move through the blood spatters to restore your own health! If you die, you respawn and come back shooting!	Wednesday	4:00 PM	6:00 PM	2	Board Game	Ben Cox	Men in Black/Steve Jackson Games	G#24
Live Action D&D	A 2 hour D20 Dungeons and Dragons Adventure that starts off in a small abandoned hamlet. You are the heroes of this intrepid tale. Join a game that takes table top 3D. Were the battle system is identical to 3.5 Dungeons and dragons. Giant dice and a grid	Wednesday	4:00 PM	6:00 PM	4	LARP	Wildfire Staff	Wildfire	D&D BG
Stargate FGS 2	The is Stargate game based on hero systems game, where you are part of an FGS crew doing assignments for The Stargate Program	Wednesday	7:00 PM	11:00 PM	8	RPG	Darnell Coleman		RPG#1

Thursday Events!

Space Cadets: Guardians of the High Frontier	Experience High Adventure in the wildest reaches of outer space! Train in the fields of astogation, combat, science, and more! Use your training on daring missions requiring skill, teamwork, quick wits, and luck! Only the best and brightest will graduate with honors at the top of the class and join the Space Corps...will that	Thursday	10:00 AM	7:00 PM	No limit	LARP	Various	Enigma	Green Room
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Event Name	Description	Event Day	Start Time	End Time	Minimum Attendees	Game Type	Game Master	Organization / Company	Location
Nuclear War Card Game Demo	be you? No experience necessary in role playing or space cadeting! Official LARP of LA Con IV Easy to learn, quick card game. Learn to play now, come back later for a tournament with prizes!	Thursday	10:00 AM	11:00 AM	2	Card Game	Rick Loomis	Flying Buffalo	G#5
Forward the Mage	A GURPS fantasy adventure.	Thursday	10:00 AM	2:00 PM	2	RPG	Ben Cox	Men in Black/Steve Jackson Games	RPG#8
Palabra (free demos & play)	In Palabra, score with words, straights (ABC, QRS, XYZ), flushes (5 cards in one color), builds, and vowels. Play a Q, X or Z in a straight or a flush. Scores multiply by 2, 3, 4, 6, 8, 9, 12, 16, etc. If your opponent scores 200 points, cancel it or steal part of it for yourself. Fun, addicting, clever, never boring—it's the variety of ways to score that gamers love. Highest "play" of the week wins a game. Play Palabra while waiting for other events.	Thursday	10:00 AM	11:00 PM	none	Card Game	Ed "the Palabra Pimp" You	Palabra Enterprises	G#17, 18, 19
Live Action D&D	A 2 hour D20 Dungeons and Dragons Adventure that starts off in a small abandoned hamlet. You are the heroes of this intrepid tale. Join a game that takes table top 3D. Were the battle system is identical to 3.5 Dungeons and dragons. Giant dice and a grid	Thursday	10:00 AM	12:00 PM	4	LARP	Wildfire Staff	Wildfire	D&D BG
Old School's Killer on the Road	Old School Role Playing Network Presents an Introduction to our system and the world of darkness 1.0 as a whole. Character sheets will be provided. Players start as mortal CSI agents trying to figure out who or what has been killing people. Come find out	Thursday	10:00 AM	2:00 PM	3	RPG	Wildfire Staff	Wildfire	RPG#1
Old Schools Killer on the Road #2	Old School Role Playing Network Presents an Introduction to our system and the world of darkness 1.0 as a whole. Character sheets will be provided. Players start as mortal CSI agents trying to figure out who or what has been killing people. Come find out	Thursday	10:00 AM	2:00 PM	3	RPG	Wildfire Staff	Wildfire	RPG#2
Old School's Killer on the Road #3	Old School Role Playing Network Presents an Introduction to our system and the world of darkness 1.0 as a whole. Character sheets will be provided. Players start as mortal CSI agents trying to figure out who or what has been killing people. Come find out	Thursday	10:00 AM	2:00 PM	3	RPG	Wildfire Staff	Wildfire	RPG#3
Old School's Too Many Doses	Old School Role Playing Network Presents a crazy trip to the desert with a pack of hungry sabbat vampires players are the other pack sent to keep an eye on them. Where are you going and why are you in this basket. Sheets available or Bring your own based on our site rules. www.Wildfire-Entertainment.com just click Old School.	Thursday	10:00 AM	2:00 PM	3	RPG	Wildfire Staff	Wildfire	RPG#4
Old School's Too Many Doses #2	Old School Role Playing Network Presents a crazy trip to the desert with a pack of hungry sabbat vampires players are the other pack sent to keep an eye on them. Where are you going and why are you in this basket. Sheets available or Bring your own based on our site rules. www.Wildfire-Entertainment.com just click Old School.	Thursday	10:00 AM	2:00 PM	3	RPG	Wildfire Staff	Wildfire	RPG#5

Event Name	Description	Event Day	Start Time	End Time	Minimum Attendees	Game Type	Game Master	Organization / Company	Location
Old School's Dirty Old Town	Old School Role Playing Network Presents a Look at the Dirtier more seedy parts of Los Angeles Players will play vampire anarchists who will find out that there are things much deadlier than themselves. What starts out as a quest to make Anarch Baron Jeremy McNeil answer why he sold them out becomes much more interesting. Sheets Available or Bring your own based on our site rules www.Wildfire-Entertainment.com Just Click Old School	Thursday	10:00 AM	2:00 PM	3	RPG	Wildfire Staff	Wildfire	RPG#6
Yu-Gi-Oh! TCG Demo	Kids around the world can't seem to get enough of Yu-Gi-Oh!, but have you ever wondered what the excitement is all about? Learn to Duel like a master by attending a demonstration of the Yu-Gi-Oh! TRADING CARD GAME! If you already know how to play, experts will also be on hand to help you hone your game. It's time to Duel!	Thursday	10:00 AM	4:00 PM	No Limit	Card Game	Andy Fletcher	Upper Deck Entertainment	G#1
Vs. System TCG Demo	If you're a maven of Marvel superheroes such as Spider-Man, the X-Men, and the Silver Surfer, or a devotee of DC legends like Superman, Batman, and Green Lantern, Vs. System is the trading card game for you! Classic comic-book heroes and villains "duke it out" in this exciting game of intellect, strength, and strategy, but watch out for plot twists and other unexpected diversions that, if you're not careful, can change everything in an instant!	Thursday	10:00 AM	4:00 PM	No Limit	Card Game	Andy Fletcher	Upper Deck Entertainment	G#1
Avatar TCG Demo	Are you an Airbender, Waterbender, Earthbender, or Firebender? Find out in this lightning-fast, one-on-one card combat game that lets you master the bending moves from the hit Nick TV series "Avatar: The Last Airbender." Features revolutionary Chamber Card technology that allows you to decide when to unleash your character's hidden bending power!	Thursday	10:00 AM	4:00 PM	No Limit	Card Game	Andy Fletcher	Upper Deck Entertainment	G#1
Pirates of the Caribbean TCG Demo	Avast, mateys! Think you can master all the swashbuckling moves from the new "Pirates of the Caribbean" movie? Find out in this lightning-fast card combat game based on Disney's blockbuster hit "Pirates of the Caribbean: Dead Man's Chest." Whether you're playing as Jack Sparrow, Davy Jones, or another scurvy sailor, innovative Chamber Card technology allows you to strike with your character's hidden move at just the right moment!	Thursday	10:00 AM	4:00 PM	No Limit	Card Game	Andy Fletcher	Upper Deck Entertainment	G#1
Lost Worlds Combat Picture Books	Easy to learn, easy to play fantasy combat dueling game. Learn to play now, come back Saturday for a tournament with prizes	Thursday	11:00 AM	12:00 PM	1	Other	Rick Loomis	Flying Buffalo	G#6
Weapons of Mass Destruction card game	Easy to learn, quick card game. Learn to play now, come back later for a tournament with prizes!	Thursday	12:00 PM	1:00 PM	2	Card Game	Rick Loomis	Flying Buffalo	G#6
Live Action D&D	A 2 hour D20 Dungeons and Dragons Adventure that starts off in a small abandoned hamlet. You are the heroes of this intrepid tale. Join a game that takes table top 3D. Were the battle system is identical to 3.5 Dungeons and dragons. Giant dice and a grid	Thursday	12:00 PM	2:00 PM	4	LARP	Wildfire Staff	Wildfire	D&D BG

Event Name	Description	Event Day	Start Time	End Time	Minimum Attendees	Game Type	Game Master	Organization / Company	Location
Berserker	Two player board game based on the stories by Fred Saberhagen about the giant robot spaceships out to destroy life.	Thursday	1:00 PM	3:00 PM	1	Board Game	Rick Loomis	Flying Buffalo	G#6
Beer Money	Kick, choke, and body-slam your opponents in a brawl for Beer Money. This fast-paced card game combines evocative images with the merciless speed of a raw street fight. No need for mercy here - don't let up until you're on top! If you have fun, check out the larger Lunch Money game at 3:00pm.	Thursday	1:00 PM	3:00 PM	1	Card Game	Barry Figgins	Atlas Games	G#22
Caylus	The hottest new boardgame since Puerto Rico! Come out and help build Philip the Fair's Grand Castle. With many routes to victory, every game plays out differently.	Thursday	2:00 PM	4:00 PM	3	Board Game	Aaron Curtis		G#11
World of Warcraft RPG #1	This is a 9 th Level Game based on the World of Azaroth during the Battle at Mount Hyjal. You are working for the Druids trying to find a wand of resurrection to keep the Epic Heroes from permanently dying in the battle with the Burning Legion.	Thursday	2:00 PM	7:00 PM	3	RPG	Darnell Coleman		RPG#7
Live Action D&D	A 2 hour D20 Dungeons and Dragons Adventure that starts off in a small abandoned hamlet. You are the heroes of this intrepid tale. Join a game that takes table top 3D. Were the battle system is identical to 3.5 Dungeons and dragons. Giant dice and a grid	Thursday	2:00 PM	4:00 PM	4	LARP	Wildfire Staff	Wildfire	D&D BG
Old School's Killer on the Road	Old School Role Playing Network Presents an Introduction to our system and the world of darkness 1.0 as a whole. Character sheets will be provided. Players start as mortal CSI agents trying to figure out who or what has been killing people. Come find out	Thursday	2:00 PM	6:00 PM	3	RPG	Wildfire Staff	Wildfire	RPG#1
Old School's Killer on the Road #2	Old School Role Playing Network Presents an Introduction to our system and the world of darkness 1.0 as a whole. Character sheets will be provided. Players start as mortal CSI agents trying to figure out who or what has been killing people. Come find out	Thursday	2:00 PM	6:00 PM	3	RPG	Wildfire Staff	Wildfire	RPG#2
Old School's Killer on the Road #3	Old School Role Playing Network Presents an Introduction to our system and the world of darkness 1.0 as a whole. Character sheets will be provided. Players start as mortal CSI agents trying to figure out who or what has been killing people. Come find out	Thursday	2:00 PM	6:00 PM	3	RPG	Wildfire Staff	Wildfire	RPG#3
Old School's Too Many Doses	Old School Role Playing Network Presents a crazy trip to the desert with a pack of hungry sabbat vampires players are the other pack sent to keep an eye on them. Where are you going and why are you in this basket. Sheets available or Bring your own based on our site rules. www.Wildfire-Entertainment.com just click Old School.	Thursday	2:00 PM	6:00 PM	3	RPG	Wildfire Staff	Wildfire	RPG#4
Old School's Too Many Doses #2	Old School Role Playing Network Presents a crazy trip to the desert with a pack of hungry sabbat vampires players are the other pack sent to keep an eye on them. Where are you going and why are you in this basket. Sheets available or Bring your own based on our site rules. www.Wildfire-Entertainment.com just click Old School.	Thursday	2:00 PM	6:00 PM	3	RPG	Wildfire Staff	Wildfire	RPG#5

Event Name	Description	Event Day	Start Time	End Time	Minimum Attendees	Game Type	Game Master	Organization / Company	Location
Old School's Dirty Old Town	Old School Role Playing Network Presents a Look at the Dirtier more seedy parts of Los Angeles Players will play vampire anarchs who will find out hat there are things much deadlier then themselves. What starts out as a quest to make Anarch Baron Jeremy Mcneil answer why he sold them out becomes much more interesting. Sheets Available or Bring your own based on our site rules www.Wildfire-Entertainment.com Just Click Old School	Thursday	2:00 PM	6:00 PM	3	RPG	Wildfire Staff	Wildfire	RPG#6
Space Goat Milk Run - Behold The Power of Cheese	It was supposed to be easy. It was supposed to be quick. And no one was supposed to get hurt, let alone killed. They called it a milk run, but the milk has gone sour.	Thursday	3:00 PM	7:00 PM	2	RPG	Ben Cox	Men in Black/Steve Jackson Games	RPG#9
Munchkin Classic	Go down in the dungeon. Kill everything you meet. Backstab your friends and steal their stuff. Grab the treasure and run. You and your friends compete to kill monsters and grab magic items. And what magic items! Don the Horny Helmet and the Boots of Butt-Kicking. Wield the Staff of Napalm . . . or maybe the Chainsaw of Bloody Dismemberment. Start by slaughtering the Potted Plant and the Drooling Slime, and work your way up to the Plutonium Dragon	Thursday	3:00 PM	5:00 PM	3	Card Game	Heidi Schaub	Men in Black/Steve Jackson Games	G#8
Nuclear War Card Game Demo	Easy to learn, quick card game. Learn to play now, come back later for a tournament with prizes!	Thursday	3:00 PM	4:00 PM	2	Card Game	Rick Loomis	Flying Buffalo	G#5
Lunch Money	Lunch Money is a fast-paced card game that combines dark psychological images with the raw dynamics of a mericless street fight. Lay down attacks, blocks, counterattacks and grabs, and brutal special moves in a painful playground brawl. Who will end up with all the lunch money? Check out the Beer Money game at 1:00, too!	Thursday	3:00 PM	5:00 PM	2	Card Game	Barry Figgins	Atlas Games	G#22
Lost Worlds Combat Picture Books	Easy to learn, easy to play fantasy combat dueling game. Learn to play now, come back saturday for a tournament with prizes	Thursday	4:00 PM	5:00 PM	1	Other	Rick Loomis	Flying Buffalo	G#6
Live Action D&D	A 2 hour D20 Dungeons and Dragons Adventure that starts off in a small abandoned hamlet. You are the heroes of this intrepid tale. Join a game that takes table top 3D. Were the battle system is identical to 3.5 Dungeons and dragons. Giant dice and a grid T13 is an epic empire-building game of interstellar conflict, trade, and struggle for power. Players take the roles of ancient galactic civilizations, each seeking to seize the imperial throne via warfare, diplomacy, and technological progression. Twilight Imperium features more than 200 sculpted plastic miniatures, new oversize board tiles, more than 400 cards, every known	Thursday	4:00 PM	6:00 PM	4	LARP	Wildfire Staff	Wildfire	D&D BG
Twilight Imperium		Thursday	4:00 PM	11:00 PM	2	Board Game	Ken Hughes	Socal Gamers	G-26

Event Name	Description	Event Day	Start Time	End Time	Minimum Attendees	Game Type	Game Master	Organization / Company	Location
	civilization of the Twilight Imperium universe, almost every expansion rule and component ever published for Twilight Imperium, a gorgeous graphical overhaul, and an impressive full-color rules set.								
Weapons of Mass Destruction card game	Easy to learn, quick card game. Learn to play now, come back later for a tournament with prizes!	Thursday	5:00 PM	6:00 PM	2	Card Game	Rick Loomis	Flying Buffalo	G#6
Titan	The classic monster slugathon! Recruit increasingly powerful monsters and prepare for the showdown with your rival Titan. Go down in the dungeon. Kill everything you meet. Backstab your friends and steal their stuff. Grab the treasure and run. You and your friends compete to kill monsters and grab magic items. And what magic items! Don the Horny Helmet and the Boots of Butt-Kicking. Wield the Staff of Napalm . . . or maybe the Chainsaw of Bloody Dismemberment. Start by slaughtering the Potted Plant and the Drooling Slime, and work your way up to the Plutonium Dragon	Thursday	5:00 PM	9:00 PM	2	Board Game	Aaron Curtis & Heidi Schaub		G#9
Munchkin Classic	The classic monster slugathon! Recruit increasingly powerful monsters and prepare for the showdown with your rival Titan. Go down in the dungeon. Kill everything you meet. Backstab your friends and steal their stuff. Grab the treasure and run. You and your friends compete to kill monsters and grab magic items. And what magic items! Don the Horny Helmet and the Boots of Butt-Kicking. Wield the Staff of Napalm . . . or maybe the Chainsaw of Bloody Dismemberment. Start by slaughtering the Potted Plant and the Drooling Slime, and work your way up to the Plutonium Dragon	Thursday	6:00 PM	8:00 PM	3	Card Game	Heidi Schaub	Men in Black/Steve Jackson Games	G#7
Tunnels & Trolls for beginners	With Rick Loomis, writer of the first solo RPG adventure, as your gamemaster: kill monsters, find treasure, solve puzzles, get out alive! Characters will be provided, rules will be taught	Thursday	6:00 PM	12:00 AM	2	RPG	Rick Loomis	Flying Buffalo	RPG#8
Star Trek: EXCELSIOR! "White as Snow"	Come celebrate the 40 th Anniversary of Star Trek. The crew of the classic era U.S.S. Excelsior NCC-1718 explores the ruins of an abandoned pre-Federation Andorian outpost. There they uncover a deadly mystery that may destroy them all, and which threatens the very Federation!	Thursday	6:00 PM	11:00 PM	2	RPG	Michael M. Kelly		RPG#4
Just Deserts	Jan Pieterzoon invites you to rustic Death Valley for an intriguing night of mystery. Perhaps you may be the intrepid kindred to unfold them. A Vampire Larp For all charecters at all levels.	Thursday	7:00 PM	12:00 AM	20	LARP	Frank	Old School Roleplaying Game Network	Green Room
Havoc: The Hundred Years War	Fight battles by drafting poker hands. A great new game of bluffing and strategy.	Thursday	10:00 PM	12:00 AM	2	Card Game	Aaron Curtis		G#7
Are You a Werewolf?	Figure out who is the werewolf while convincing your fellow villagers not to lynch you. Unless you ARE the werewolf...	Thursday	12:00 AM	1:00 AM	8	Card Game	Aaron Curtis		G#10
Friday Events!									
Space Cadets: Guardians of the High Frontier	Experience High Adventure in the wildest reaches of outer space! Train in the fields of astogation, combat, science, and more! Use	Friday	10:00 AM	7:00 PM	No limit	LARP	Various	Enigma	Green Room

Event Name	Description	Event Day	Start Time	End Time	Minimum Attendees	Game Type	Game Master	Organization / Company	Location
Nuclear War Card Game Demo	your training on daring missions requiring skill, teamwork, quick wits, and luck! Only the best and brightest will graduate with honors at the top of the class and join the Space Corps...will that be you? No experience necessary in role playing or space cadeting! Official LARP of LA Con IV Easy to learn, quick card game. Learn to play now, come back later for a tournament with prizes!	Friday	10:00 AM	11:00 AM	2	Card Game	Rick Loomis	Flying Buffalo	G#5
Munchkin Classic	Go down in the dungeon. Kill everything you meet. Backstab your friends and steal their stuff. Grab the treasure and run. You and your friends compete to kill monsters and grab magic items. And what magic items! Don the Horny Helmet and the Boots of Butt-Kicking. Wield the Staff of Napalm . . . or maybe the Chainsaw of Bloody Dismemberment. Start by slaughtering the Potted Plant and the Drooling Slime, and work your way up to the Plutonium Dragon	Friday	10:00 AM	12:00 PM	3	Card Game	Ben Cox	Men in Black/Steve Jackson Games	G#8
Palabra (free demos & play, continuously)	In Palabra, score with words, straights (ABC, QRS, XYZ), flushes (5 cards in one color), builds, and vowels. Play a Q, X or Z in a straight or a flush. Scores multiply by 2, 3, 4, 6, 8, 9, 12, 16, etc. If your opponent scores 200 points, cancel it or steal part of it for yourself. Fun, addicting, clever, never boring--it's the variety of ways to score that gamers love. Highest "play" of the week wins a game. Play Palabra while waiting for other events.	Friday	10:00 AM	11:00 PM	none	Card Game	Ed "the Palabra Pimp" You	Palabra Enterprises	G#17, 18, 19
Live Action D&D	A 2 hour D20 Dungeons and Dragons Adventure that starts off in a small abandoned hamlet. You are the heroes of this intrepid tale. Join a game that takes table top 3D. Were the battle system is identical to 3.5 Dungeons and dragons. Giant dice and a grid	Friday	10:00 AM	12:00 PM	4	LARP	Wildfire Staff	Wildfire	D&D BG
Old School's Killer on the Road	Old School Role Playing Network Presents an Introduction to our system and the world of darkness 1.0 as a whole. Character sheets will be provided. Players start as mortal CSI agents trying to figure out who or what has been killing people. Come find out	Friday	10:00 AM	2:00 PM	3	RPG	Wildfire Staff	Wildfire	RPG#1
Old School's Killer on the Road #2	Old School Role Playing Network Presents an Introduction to our system and the world of darkness 1.0 as a whole. Character sheets will be provided. Players start as mortal CSI agents trying to figure out who or what has been killing people. Come find out	Friday	10:00 AM	2:00 PM	3	RPG	Wildfire Staff	Wildfire	RPG#2
Old School's Killer on The Road #3	Old School Role Playing Network Presents an Introduction to our system and the world of darkness 1.0 as a whole. Character sheets will be provided. Players start as mortal CSI agents trying to figure out who or what has been killing people. Come find out	Friday	10:00 AM	2:00 PM	3	RPG	Wildfire Staff	Wildfire	RPG#3
Old School's Too Many Doses	Old School Role Playing Network Presents a crazy trip to the desert with a pack of hungry sabbat vampires players are the other pack sent to keep an eye on them. Where are you going and why are you in this basket. Sheets available or Bring your own based on our site rules. www.Wildfire-Entertainment.com just click Old School.	Friday	10:00 AM	2:00 PM	3	RPG	Wildfire Staff	Wildfire	RPG#4

Event Name	Description	Event Day	Start Time	End Time	Minimum Attendees	Game Type	Game Master	Organization / Company	Location
Old School's Too Many Doses #2	Old School Role Playing Network Presents a crazy trip to the desert with a pack of hungry sabbat vampires players are the other pack sent to keep an eye on them. Where are you going and why are you in this basket. Sheets available or Bring your own based on our site rules. www.Wildfire-Entertainment.com just click Old School.	Friday	10:00 AM	2:00 PM	3	RPG	Wildfire Staff	Wildfire	RPG#5
Old School's Dirty Old Town	Old School Role Playing Network Presents a Look at the Dirtier more seedy parts of Los Angeles Players will play vampire anarchists who will find out hat there are things much deadlier then themselves. What starts out as a quest to make Anarch Baron Jeremy Mcneil answer why he sold them out becomes much more interesting. Sheets Available or Bring your own based on our site rules www.Wildfire-Entertainment.com Just Click Old School	Friday	10:00 AM	2:00 PM	3	RPG	Wildfire Staff	Wildfire	RPG#6
Yu-Gi-Oh! TCG Demo	Kids around the world can't seem to get enough of Yu-Gi-Oh!, but have you ever wondered what the excitement is all about? Learn to Duel like a master by attending a demonstration of the Yu-Gi-Oh! TRADING CARD GAME! If you already know how to play, experts will also be on hand to help you hone your game. It's time to Duel!	Friday	10:00 AM	4:00 PM	No Limit	Card Game	Andy Fletcher	Upper Deck Entertainment	G#1
Vs. System TCG Demo	If you're a maven of Marvel superheroes such as Spider-Man, the X-Men, and the Silver Surfer, or a devotee of DC legends like Superman, Batman, and Green Lantern, Vs. System is the trading card game for you! Classic comic-book heroes and villains "duke it out" in this exciting game of intellect, strength, and strategy, but watch out for plot twists and other unexpected diversions that, if you're not careful, can change everything in an instant!	Friday	10:00 AM	4:00 PM	No Limit	Card Game	Andy Fletcher	Upper Deck Entertainment	G#1
Avatar TCG Demo	Are you an Airbender, Waterbender, Earthbender, or Firebender? Find out in this lightning-fast, one-on-one card combat game that lets you master the bending moves from the hit Nick TV series "Avatar: The Last Airbender." Features revolutionary Chamber Card technology that allows you to decide when to unleash your character's hidden bending power!	Friday	10:00 AM	4:00 PM	No Limit	Card Game	Andy Fletcher	Upper Deck Entertainment	G#1
Pirates of the Caribbean TCG Demo	Avast, mateys! Think you can master all the swashbuckling moves from the new "Pirates of the Caribbean" movie? Find out in this lightning-fast card combat game based on Disney's blockbuster hit "Pirates of the Caribbean: Dead Man's Chest." Whether you're playing as Jack Sparrow, Davy Jones, or another scurvy sailor, innovative Chamber Card technology allows you to strike with your character's hidden move at just the right moment!	Friday	10:00 AM	4:00 PM	No Limit	Card Game	Andy Fletcher	Upper Deck Entertainment	G#1
GreedQuest	All the fun of dungeon delving without all the tedious work! This Phil Foglio illustrated twelve-step dungeon gets you to the loot and back out with only a few cards and lots of laughs.	Friday	11:00 AM	1:00 PM	2	Board Game	Aaron Curtis	Men in Black/Steve Jackson Games	G#11

Event Name	Description	Event Day	Start Time	End Time	Minimum Attendees	Game Type	Game Master	Organization / Company	Location
Lost Worlds Combat Picture Books	Easy to learn, easy to play fantasy combat dueling game. Learn to play now, come back Saturday for a tournament with prizes	Friday	11:00 AM	12:00 PM	1	Other	Rick Loomis	Flying Buffalo	G#5
Star Trek: EXCELSIOR! "Purple Mountain Majesty"	Come celebrate the 40 th Anniversary of Star Trek. The classic era U.S.S. Excelsior NCC-1718 escorts a team of archaeologists to a planet where an advanced civilization once thrived, only to find the Orions got there first. What possible interest can the devious and mercantile Orions have in the planet and its artifacts?	Friday	11:00 AM	4:00 PM	2	RPG	Michael M. Kelly		RPG#7
Ninja Burger	Ninja Burger pits you against your fellow trainees in a new Ninja Burger store. Learn the secrets of stealth, swordsmanship, and customer service as you deliver tasty burgers and fries to some very unusual places. Bring honor to your franchise and you will be promoted	Friday	12:00 PM	2:00 PM	2	Card Game	Michael Hayden	Men in Black/Steve Jackson Games	G#8
Weapons of Mass Destruction card game	Easy to learn, quick card game. Learn to play now, come back later for a tournament with prizes!	Friday	12:00 PM	1:00 PM	2	Card Game	Rick Loomis	Flying Buffalo	G#5
Live Action D&D	A 2 hour D20 Dungeons and Dragons Adventure that starts off in a small abandoned hamlet. You are the heroes of this intrepid tale. Join a game that takes table top 3D. Were the battle system is identical to 3.5 Dungeons and dragons. Giant dice and a grid Can you break into the world's toughest computer systems?	Friday	12:00 PM	2:00 PM	4	LARP	Wildfire Staff	Wildfire	D&D BG
How To Hack Into Computers By Rolling Little Dice - Hacker Delux Demo	Sail through the Net, competing to invade the most systems. The more systems you crack, the more you learn, and the easier your next target is. You can find back doors and secret phone lines, and even crash the systems your rivals are using. But be careful. There's a Secret Service Raid waiting for you!	Friday	1:00 PM	3:00 PM	1	Board Game	Ben Cox	Men in Black/Steve Jackson Games	G#11
Tunnels & Trolls for beginners	With Rick Loomis, writer of the first solo RPG adventure, as your gamemaster: kill monsters, find treasure, solve puzzles, get out alive! Characters will be provided, rules will be taught	Friday	1:00 PM	5:00 PM	2	RPG	Rick Loomis	Flying Buffalo	RPG#9
Ninja Burger	Ninja Burger pits you against your fellow trainees in a new Ninja Burger store. Learn the secrets of stealth, swordsmanship, and customer service as you deliver tasty burgers and fries to some very unusual places. Bring honor to your franchise and you will be promoted	Friday	2:00 PM	4:00 PM	2	Card Game	Michael Hayden	Men in Black/Steve Jackson Games	G#8
GreedQuest	All the fun of dungeon delving without all the tedious work! This Phil Foglio illustrated twelve-step dungeon gets you to the loot and back out with only a few cards and lots of laughs.	Friday	2:00 PM	4:00 PM	2	Board Game	Aaron Curtis	Men in Black/Steve Jackson Games	G#11
World of Warcraft RPG#2	This is a 15th Level Game based on the World of Azaroth during the Battle at Mount Hyjial. The Druids have been attacked by a few Greater Demons, now you must go into Maelstrom to find the Ring of Banishment to drive the Demons away.	Friday	2:00 PM	7:00 PM	3	RPG	Darnell Coleman		RPG#8

Event Name	Description	Event Day	Start Time	End Time	Minimum Attendees	Game Type	Game Master	Organization / Company	Location
Live Action D&D	A 2 hour D20 Dungeons and Dragons Adventure that starts off in a small abandoned hamlet. You are the heroes of this intrepid tale. Join a game that takes table top 3D. Were the battle system is identical to 3.5 Dungeons and dragons. Giant dice and a grid	Friday	2:00 PM	4:00 PM	4	LARP	Wildfire Staff	Wildfire	D&D BG
Old School's Killer on the Road	Old School Role Playing Network Presents an Introduction to our system and the world of darkness 1.0 as a whole. Character sheets will be provided. Players start as mortal CSI agents trying to figure out who or what has been killing people. Come find out	Friday	2:00 PM	6:00 PM	3	RPG	Wildfire Staff	Wildfire	RPG#1
Old School's Killer on the Road #2	Old School Role Playing Network Presents an Introduction to our system and the world of darkness 1.0 as a whole. Character sheets will be provided. Players start as mortal CSI agents trying to figure out who or what has been killing people. Come find out	Friday	2:00 PM	6:00 PM	3	RPG	Wildfire Staff	Wildfire	RPG#2
Old School's Killer On the Road #3	Old School Role Playing Network Presents an Introduction to our system and the world of darkness 1.0 as a whole. Character sheets will be provided. Players start as mortal CSI agents trying to figure out who or what has been killing people. Come find out	Friday	2:00 PM	6:00 PM	3	RPG	Wildfire Staff	Wildfire	RPG#3
Old School's Too Many Doses	Old School Role Playing Network Presents a crazy trip to the desert with a pack of hungry sabbat vampires players are the other pack sent to keep an eye on them. Where are you going and why are you in this basket. Sheets available or Bring your own based on our site rules. www.Wildfire-Entertainment.com just click Old School.	Friday	2:00 PM	6:00 PM	3	RPG	Wildfire Staff	Wildfire	RPG#4
Old School's Too Many Doses #2	Old School Role Playing Network Presents a crazy trip to the desert with a pack of hungry sabbat vampires players are the other pack sent to keep an eye on them. Where are you going and why are you in this basket. Sheets available or Bring your own based on our site rules. www.Wildfire-Entertainment.com just click Old School.	Friday	2:00 PM	6:00 PM	3	RPG	Wildfire Staff	Wildfire	RPG#5
Old School's Dirty Old Town	Old School Role Playing Network Presents a Look at the Dirtier more seedy parts of Los Angeles Players will play vampire anarchists who will find out that there are things much deadlier than themselves. What starts out as a quest to make Anarch Baron Jeremy Mcneil answer why he sold them out becomes much more interesting. Sheets Available or Bring your own based on our site rules www.Wildfire-Entertainment.com Just Click Old School	Friday	2:00 PM	6:00 PM	3	RPG	Wildfire Staff	Wildfire	RPG#6
Living Greyhawk COR6-09 Beneath the Bright Sands	Time has buried an ancient evil. Such things are typically left alone to be lost to history. For a millennia this was so. Now a visitor, snatched from the distant past, wants this evil returned to help right a terrible wrong. A core adventure for character levels 1-15 (APL's 2-12). Part 8 of the "Bilght on Bright Sands."	Friday	2:00 PM	6:00 PM	4 Per Table	RPG	RPGA	Wizards of The Coast	RPGA
Living Greyhawk NMR6-02 The Mad Baron of Pikemaster	Baron Fennin Duncombe has long been known to be strange, but his recent behavior has rumor label him outright insane. He has called to him a number of priests of Pholtus to show him the light. He houses one of the former Prince Sewardt of Nyronds supporters in his house. To top it all off, he invited a number of nobles to his estate to discuss issues of importance. An adventure set in the County of Urnst for characters level 1-15.	Friday	2:00 PM	6:00 PM	4 Per Table	RPG	RPGA	Wizards of The Coast	RPGA

Event Name	Description	Event Day	Start Time	End Time	Minimum Attendees	Game Type	Game Master	Organization / Company	Location
Xen'drik Covenant of Light 1 - Divine Inspiration	The Xen'drik Expedition campaign launches with one of four faction adventures. Someone has to bring the light to the Lost Continent, and this confederation of the Just and Righteous consider that their sacred duty. The first step: make sure the secrets of Caldyn Fragment are not twisted to evil. This adventure is for Covenant of Light characters only. You should play this adventure before you play "Well of Woe."	Friday	2:00 PM	6:00 PM	4 Per Table	RPG	RPGA	Wizards of The Coast	RPGA
Lord of the Rings Risk	Two great traditions brought together. Fight the War of the Ring yourself using the rules from Risk. If you've ever played Risk you will have no problem, if not rules will be taught. Will it be good or evil that will win?	Friday	2:00 PM	7:00 PM	2	Board Game	Alison Cuyler	Eastern Inland Empire Science Fiction Organization	G#14
FRAG	Frag is a computer game without a computer. It's a "first-person shooter" on a tabletop. Move your fighter and frag your foes; draw cards for weapons, armor, and gadgets; move through the blood spatters to restore your own health! If you die, you respawn and come back shooting!	Friday	3:00 PM	5:00 PM	2	Board Game	Robert Mimms	Men in Black/Steve Jackson Games	G#21
Fear much, for the earth has been inherited by teenagers	A GURPS adventure, set in a post apocalypse world	Friday	4:00 PM	8:00 PM	2	RPG	Ben Cox	Men in Black/Steve Jackson Games	RPG#10
Munchkin	Go down in the dungeon. Kill everything you meet. Backstab your friends and steal their stuff. Grab the treasure and run. You and your friends compete to kill monsters and grab magic items. And what magic items! Don the Horny Helmet and the Boots of Butt-Kicking. Wield the Staff of Napalm . . . or maybe the Chainsaw of Bloody Dismemberment. Start by slaughtering the Potted Plant and the Drooling Slime, and work your way up to the Plutonium Dragon	Friday	4:00 PM	6:00 PM	3	Card Game	Heidi Schaub	Men in Black/Steve Jackson Games	G#8
Live Action D&D	A 2 hour D20 Dungeons and Dragons Adventure that starts off in a small abandoned hamlet. You are the heroes of this intrepid tale. Join a game that takes table top 3D. Were the battle system is identical to 3.5 Dungeons and dragons. Giant dice and a grid	Friday	4:00 PM	6:00 PM	4	LARP	Wildfire Staff	Wildfire	D&D BG
Live Action D&D	A 2 hour D20 Dungeons and Dragons Adventure that starts off in a small abandoned hamlet. You are the heroes of this intrepid tale. Join a game that takes table top 3D. Were the battle system is identical to 3.5 Dungeons and dragons. Giant dice and a grid	Friday	4:00 PM	6:00 PM	4	LARP	Wildfire Staff	Wildfire	D&D BG
Weapons of Mass Destruction card game Tournament	Easy to learn, quick card game. Tournament- prizes will be awarded. Can you find WMD?	Friday	5:00 PM	8:00 PM	2	Card Game	Rick Loomis	Flying Buffalo	G#24,25 26,27

Event Name	Description	Event Day	Start Time	End Time	Minimum Attendees	Game Type	Game Master	Organization / Company	Location
Titan	The classic monster slugathon! Recruit increasingly powerful monsters and prepare for the showdown with your rival Titan. Beer. Nookie. Roommates. Just another Friday night at Chez Geek. Set up house with your friends -- for as long as you can stand them. You can have a party, hang out with friends, dodge losers, and play with the cats.	Friday	5:00 PM	9:00 PM	2	Board Game	Aaron Curtis & Heidi Schaub		G#5
Chez Geek	Borrow from your roomies so you can have snacks while you watch TV. What other game gives you points for sleeping? - Just look out for the car alarm! Drink, party, and sleep late as you pursue Slack points to win the game.	Friday	6:00 PM	8:00 PM	2	Card Game	Heidi Schaub	Men in Black/Steve Jackson Games	G#6
FRAG	Frag is a computer game without a computer. It's a "first-person shooter" on a tabletop. Move your fighter and frag your foes; draw cards for weapons, armor, and gadgets; move through the blood spatters to restore your own health! If you die, you respawn and come back shooting!	Friday	6:00 PM	8:00 PM	2	Board Game	Robert Mimms	Men in Black/Steve Jackson Games	G#21
Star Trek: EXCELSIOR! "Felis Verdigris"	Come celebrate the 40 th Anniversary of Star Trek. The classic era U.S.S. Excelsior NCC-1718 arrives at a controversial colony, where the mentally ill are treated with the rigorous application of Vulcan logic techniques. However, unsettling events beset both colonists and crew, revealing that all is not what it seems.	Friday	6:00 PM	11:00 PM	2	RPG	Michael M. Kelly		RPG#7
Ninja Burger	Ninja Burger pits you against your fellow trainees in a new Ninja Burger store. Learn the secrets of stealth, swordsmanship, and customer service as you deliver tasty burgers and fries to some very unusual places. Bring honor to your franchise and you will be promoted	Friday	7:00 PM	9:00 PM	2	Card Game	Michael Hayden	Men in Black/Steve Jackson Games	G#11
Just Deserts	Jan Pieterzoon invites you to rustic Death Valley for an intriguing night of mystery. Perhaps you may be the intrepid kindred to unfold them. A Vampire Larp For all charecters at all levels.	Friday	7:00 PM	12:00 AM	20	LARP	Frank	Old School Roleplaying Game Network	Green Room
Living Greyhawk CORS5-02 Mines of The Eye	Deep below the Abbor-Alz the duergar are stirring. Rumors of a fell compact between the duergar's mysterious leader, a being known only as "Father Eye" and the perfidious Rary. What evil purpose is served by this alliance in unknown, but assuredly it serves some goal in Rary's greater design. The paladin Karistyne has determined that Rary's scheme must be stymied and the call has gone out. An adventure for characters level 1-15 (APLs 2-16).	Friday	7:00 PM	11:00 PM	4 Per Table	RPG	RPGA	Wizards of The Coast	RPGA

Event Name	Description	Event Day	Start Time	End Time	Minimum Attendees	Game Type	Game Master	Organization / Company	Location
Living Greyhawk NYR6-04 Kelwyn's Keys	Border tensions along the Franz River between the County of Urnst and the Kingdom of Nyronnd may be stoked into conflict by roving bandits and unorganized thieves. Guild protected caravans are being waylaid and local commoners are being kidnapped. Who is behind these events? More importantly, who will stop them? A one-round Renional adventure set in Nyronnd for characters level 1-8 (APLs 2-6).	Friday	7:00 PM	11:00 PM	4 Per Table	RPG	RPGA	Wizards of The Coast	RPGA
Xen'drik Covenant of Light DMs Mark 1	DMs. Create your own factional plot with this, the first Covenant of Light DMs Marks. This DMs Mark packet is Optimized for 1st-level characters.	Friday	7:00 PM	11:00 PM	4 Per Table	RPG	RPGA	Wizards of The Coast	RPGA
Donjon RPG	Try a new way to dungeon crawl. Donjon is an independant RPG where everyone colaberates on the story, the rules are simple, and characters are easy to make. Beginner players welcome, mature players only.	Friday	7:00 PM	11:00 PM	2	RPG	Karl Kreder	Eastern Inland Empire Science Fiction Organization	RPG#6
Clout :Fantasy	Bring your best Clout: Fantasy strategy for a head to head challenge against single opponents. Build a standard 25 point, 15 chip stack to this is multiplayer tournament. The tournament will be Swiss-draw with a single elimination four player game final.	Friday	7:00 PM	11:00 PM	2	Other	Victor Bugg	Socal Gamers	G#24,25 26,27
HeroClix (Battle Royale)	Based on the popular Mage Knights system, but utilizing super hero characters from the Marvel and DC Comics Universe. Similar to a miniatures game, however most of the vital statistical information is directly on the base of the characters, which can be rotated as characters take damage from hits.* Note: Players are to bring a 300 point team and battle against 2 to 3 other players to be the last team standing. "Shock the turtle" scenario rules. No dupes and no medics allowed.	Friday	7:00 PM	11:00 PM	2	Other	Victor Bugg	Socal Gamers	G#15,16
Betrayal at House on the Hill	It's never the same game twice. As one of twelve mysterious characters, you'll explore a house filled with deadly secrets. As you play, you'll build the house. But beware! One of your fellow players will betray you. The traitor will test your sanity as you use all your skills to survive.	Friday	7:00 PM	11:00 PM	2	Board Game	Ken Hughes	Socal Gamers	G#13,14
India Pakistan War	Combination of INDIA RAILS and NUCLEAR WAR! If you're losing, you can nuke the other guy's railroad.	Friday	8:00 PM	12:00 AM	2	Board Game	Rick Loomis	Flying Buffalo	G#6
FRAG	Frag is a computer game without a computer. It's a "first-person shooter" on a tabletop. Move your fighter and frag your foes; draw cards for weapons, armor, and gadgets; move through the blood spatters to restore	Friday	8:00 PM	10:00 PM	2	Board Game	Robert Mimms	Men in Black/Steve Jackson Games	G#21

Event Name	Description	Event Day	Start Time	End Time	Minimum Attendees	Game Type	Game Master	Organization / Company	Location
Munchkin	your own health! If you die, you respawn and come back shooting! Go down in the dungeon. Kill everything you meet. Backstab your friends and steal their stuff. Grab the treasure and run. You and your friends compete to kill monsters and grab magic items. And what magic items! Don the Horny Helmet and the Boots of Butt-Kicking. Wield the Staff of Napalm . . . or maybe the Chainsaw of Bloody Dismemberment. Start by slaughtering the Potted Plant and the Drooling Slime, and work your way up to the Plutonium Dragon	Friday	9:00 PM	11:00 PM	3	Card Game	Heidi Schaub	Men in Black/Steve Jackson Games	G#9
Havoc:The Hundred Years War	Fight battles by drafting poker hands. A great new game of bluffing and strategy.	Friday	10:00 PM	12:00 AM	2	Card Game	Aaron Curtis		G#21
Are You a Werewolf?	Figure out who is the werewolf while convincing your fellow villagers not to lynch you. Unless you ARE the werewolf...	Friday	12:00 AM	1:00 AM	8	Card Game	Aaron Curtis		G#21
<i>Saturday Events!</i>									
Living Greyhawk NYR6-06 Untitled	RPGA Living Greyhawk TBA	Saturday	9:00 AM	1:00 PM	4 Per Table	RPG	RPGA	Wizards of The Coast	RPGA
Living Greyhawk NYR6-S01 Making Your Marque (Introductory Module)	With the blockade broken and the Black Prince's control finally removed, Nessermonth has begun to return to normal. A new mayor is in place, and Admiral Mantus has sent a new commander to oversee the Fleet until he moves back. It's almost like a brand new start and a good place for adventurers to start their careers. That storm on the horizon is certainly going to take its toll on shipping. An adventure set in Nyronde for 1st-level characters.	Saturday	9:00 AM	1:00 PM	4 Per Table	RPG	RPGA	Wizards of The Coast	RPGA
Living Kingdoms of Kalamar-41 From Ashes to Ashes	Against the backdrop of the war with Tokis and Kalamar, the desperation of the Pekalese leaders is showing. No tactics, no plots, or no strategies have been ruled out to win the war. But are some alternatives too dangerous even for a desperate nation fighting against a stronger opponent? A one-round LKoK adventure for ATL1-9.	Saturday	9:00 AM	1:00 PM	4 Per Table	RPG	RPGA	Kenzer Co.	RPGA
Xen'drik Blackwheel Company 1 - Principle of the Matter	The Xen'drik Expedition campaign launches with one of four faction adventures. The Blackwheel Company are adventurers in the service of a faction organized by the thirteen dragon-marked houses to explore (some would say exploit) Xen'drik, and discover the secrets of the Caldyn fragments. This adventure is for Blackwheel Company characters only. You should play this adventure before you play "Well of Woe."	Saturday	9:00 AM	1:00 PM	4 Per Table	RPG	RPGA	Wizards of The Coast	RPGA

Event Name	Description	Event Day	Start Time	End Time	Minimum Attendees	Game Type	Game Master	Organization / Company	Location
Space Cadets: Guardians of the High Frontier	Experience High Adventure in the wildest reaches of outer space! Train in the fields of astogation, combat, science, and more! Use your training on daring missions requiring skill, teamwork, quick wits, and luck! Only the best and brightest will graduate with honors at the top of the class and join the Space Corps...will that be you? No experience necessary in role playing or space cadeting! Official LARP of LA Con IV	Saturday	10:00 AM	7:00 PM	No limit	LARP	Various	Enigma	Green Room
Nuclear War Card Game Demo	Easy to learn, quick card game. Learn to play now, come back later for a tournament with prizes!	Saturday	10:00 AM	11:00 AM	2	Card Game	Rick Loomis	Flying Buffalo	G#6
Munchkin	This hilarious card game spoof of popular fantasy role playing games has you killing monsters, stealing treasure, and stabbing your buddies in the back in a race to be the first player to reach the coveted 'level 10'. Secret conspiracies are everywhere battling for world control all around us. Fnord	Saturday	10:00 AM	12:00 PM	3	Card Game	DEVI HUGHES	Men in Black/Steve Jackson Games	G#*
Taking Over the world for fun and profit. Illuminadi Delux edition Demo	The phone company is controlled by creatures from outer space. The Congressional Wives have taken over the Pentagon. And the Boy Sprouts are cashing in their secret Swiss bank account to smash the IRS! Two to six players compete to grab powerful groups and increase their wealth and power. No ploy is too devious, no strategy too low. Scheme your way to victory.	Saturday	10:00 AM	12:00 PM	2	Card Game	Ben Cox	Men in Black/Steve Jackson Games	G#9
FRAG	Frag is a computer game without a computer. It's a "first-person shooter" on a tabletop. Move your fighter and frag your foes; draw cards for weapons, armor, and gadgets; move through the blood spatters to restore your own health! If you die, you respawn and come back shooting!	Saturday	10:00 AM	12:00 PM	2	Board Game	Robert Mimms	Men in Black/Steve Jackson Games	G#10
GreedQuest	All the fun of dungeon delving without all the tedious work! This Phil Foglio illustrated twelve-step dungeon gets you to the loot and back out with only a few cards and lots of laughs.	Saturday	10:00 AM	12:00 PM	2	Board Game	Aaron Curtis	Men in Black/Steve Jackson Games	G#11
Palabra (free demos & play)	In Palabra, score with words, straights (ABC, QRS, XYZ), flushes (5 cards in one color), builds, and vowels. Play a Q, X or Z in a straight or a flush. Scores multiply by 2, 3, 4, 6, 8, 9, 12, 16, etc. If your opponent scores 200 points, cancel it or steal part of it for yourself. Fun, addicting, clever, never boring--it's the variety of ways to score that gamers love. Highest "play" of the week wins a game. Play Palabra while waiting for other events.	Saturday	10:00 AM	11:00 PM	none	Card Game	Ed "the Palabra Pimp" You	Palabra Enterprises	G#17, 18 19
Live Action D&D	A 2 hour D20 Dungeons and Dragons Adventure that starts off in a small abandoned hamlet. You are the heroes of this intrepid tale. Join a game that takes table top 3D. Were the battle system is identical to 3.5 Dungeons and dragons. Giant dice and a grid	Saturday	10:00 AM	12:00 PM	4	LARP	Wildfire Staff	Wildfire	D&D BG

Event Name	Description	Event Day	Start Time	End Time	Minimum Attendees	Game Type	Game Master	Organization / Company	Location
Old School's Killer on the Road	Old School Role Playing Network Presents an Introduction to our system and the world of darkness 1.0 as a whole. Character sheets will be provided. Players start as mortal CSI agents trying to figure out who or what has been killing people. Come find out	Saturday	10:00 AM	2:00 PM	3	RPG	Wildfire Staff	Wildfire	RGP#1
Old School's Killer on the Road #2	Old School Role Playing Network Presents an Introduction to our system and the world of darkness 1.0 as a whole. Character sheets will be provided. Players start as mortal CSI agents trying to figure out who or what has been killing people. Come find out	Saturday	10:00 AM	2:00 PM	3	RPG	Wildfire Staff	Wildfire	RPG#2
Old School's Killer on the Road #3	Old School Role Playing Network Presents an Introduction to our system and the world of darkness 1.0 as a whole. Character sheets will be provided. Players start as mortal CSI agents trying to figure out who or what has been killing people. Come find out	Saturday	10:00 AM	2:00 PM	3	RPG	Wildfire Staff	Wildfire	RPG#3
Old School's Too Many Doses	Old School Role Playing Network Presents a crazy trip to the desert with a pack of hungry sabbat vampires players are the other pack sent to keep an eye on them. Where are you going and why are you in this basket. Sheets available or Bring your own based on our site rules. www.Wildfire-Entertainment.com just click Old School.	Saturday	10:00 AM	2:00 PM	3	RPG	Wildfire Staff	Wildfire	RPG#4
Old School's Too Many Doses #2	Old School Role Playing Network Presents a crazy trip to the desert with a pack of hungry sabbat vampires players are the other pack sent to keep an eye on them. Where are you going and why are you in this basket. Sheets available or Bring your own based on our site rules. www.Wildfire-Entertainment.com just click Old School.	Saturday	10:00 AM	2:00 PM	3	RPG	Wildfire Staff	Wildfire	RPG#5
Old School's Dirty Old Town	Old School Role Playing Network Presents a Look at the Dirtier more seedy parts of Los Angeles Players will play vampire anarchs who will find out that there are things much deadlier than themselves. What starts out as a quest to make Anarch Baron Jeremy Mcneil answer why he sold them out becomes much more interesting. Sheets Available or Bring your own based on our site rules www.Wildfire-Entertainment.com Just Click Old School	Saturday	10:00 AM	2:00 PM	3	RPG	Wildfire Staff	Wildfire	RPG#6
Mystical Empires Tournament	Players will see a demo of Mystical Empire a Hot new Card game. With some of the most enjoyable game play. Not to mention easy to understand rules. Then join in a \$12.00 sealed deck tournament for a chance to split a box of the latest boosters.	Saturday	10:00 AM	4:00 PM	6	Card Game	Wildfire Staff	Wildfire	G#15
Yu-Gi-Oh! TCG Demo	Kids around the world can't seem to get enough of Yu-Gi-Oh!, but have you ever wondered what the excitement is all about? Learn to Duel like a master by attending a demonstration of the Yu-Gi-Oh! TRADING CARD GAME! If you already know how to play, experts will also be on hand to help you hone your game. It's time to Duel!	Saturday	10:00 AM	4:00 PM	No Limit	Card Game	Andy Fletcher	Upper Deck Entertainment	G#1
Vs. System TCG Demo	If you're a maven of Marvel superheroes such as Spider-Man, the X-Men, and the Silver Surfer, or a devotee of DC legends like Superman, Batman, and Green Lantern, Vs. System is the trading card game for you! Classic comic-book heroes and villains "duke it out" in this exciting game of intellect, strength, and strategy, but watch out for plot twists and other unexpected diversions that, if you're not careful, can change everything in an instant!	Saturday	10:00 AM	4:00 PM	No Limit	Card Game	Andy Fletcher	Upper Deck Entertainment	G#1

Event Name	Description	Event Day	Start Time	End Time	Minimum Attendees	Game Type	Game Master	Organization / Company	Location
Avatar TCG Demo	Are you an Airbender, Waterbender, Earthbender, or Firebender? Find out in this lightning-fast, one-on-one card combat game that lets you master the bending moves from the hit Nick TV series "Avatar: The Last Airbender." Features revolutionary Chamber Card technology that allows you to decide when to unleash your character's hidden bending power!	Saturday	10:00 AM	4:00 PM	No Limit	Card Game	Andy Fletcher	Upper Deck Entertainment	G#1
Pirates of the Caribbean TCG Demo	Avast, mateys! Think you can master all the swashbuckling moves from the new "Pirates of the Caribbean" movie? Find out in this lightning-fast card combat game based on Disney's blockbuster hit "Pirates of the Caribbean: Dead Man's Chest." Whether you're playing as Jack Sparrow, Davy Jones, or another scurvy sailor, innovative Chamber Card technology allows you to strike with your character's hidden move at just the right moment!	Saturday	10:00 AM	4:00 PM	No Limit	Card Game	Andy Fletcher	Upper Deck Entertainment	G#1
Warrior Knights Board Game	The Kingdom is in chaos. The King lies dead without an heir, slain by a villainous hand. Will a leader rise up and rally the support of the people, or will the shadow of anarchy spread over the land?	Saturday	10:00 AM	3:00 PM	4	Board Game	Karl Kreder	Eastern Inland Empire Science Fiction Organization	G#14
Lost Worlds Combat Picture Books	Easy to learn, easy to play fantasy combat dueling game. Learn to play now, come back Saturday for a tournament with prizes	Saturday	11:00 AM	12:00 PM	1	Other	Rick Loomis	Flying Buffalo	G#6
Star Trek: EXCELSIOR! "Red Alert!"	Come celebrate the 40 th Anniversary of Star Trek. The classic era U.S.S. Excelsior NCC-1718 encounters a deadly space hazard that leaves it helpless in its grip. It is a haunting reminder of what nearly destroyed the original U.S.S. Excalibur NCC-1664 nearly 20 years ago, but for its captain's terrible sacrifice. What will be the cost of survival this time?	Saturday	11:00 AM	4:00 PM	2	RPG	Michael M. Kelly		RPG#7
Europe Engulfed	WW2 Board Game	Saturday	11:00 AM	10:00 PM	2	Board Game	Barry Lew	Socal Gamers	G#27
Munchkin Blender	It's the ultimate party kit for Munchkin fans! Combine Munchkin sets . . . Munchkin, Star Munchkin, Munchkin Fu, Munchkin Bites all in one game. Why be a Super-Munchkin when you can be an Ultra-Munchkin? If a Half-Breed isn't enough, you can be a 1/3-Breed! And if a single Cheat card doesn't do it for you, you can Cheat With Both Hands!	Saturday	12:00 PM	2:00 PM	3	Card Game	Ben Cox	Men in Black/Steve Jackson Games	G#11

Event Name	Description	Event Day	Start Time	End Time	Minimum Attendees	Game Type	Game Master	Organization / Company	Location
Taking Over the world for fun and profit. Illuminadi Delux edition Demo	Secret conspiracies are everywhere battling for world control all around us. Fnord The phone company is controlled by creatures from outer space. The Congressional Wives have taken over the Pentagon. And the Boy Sprouts are cashing in their secret Swiss bank account to smash the IRS! Two to six players compete to grab powerful groups and increase their wealth and power. No ploy is too devious, no stratagy too low. Scheme your way to victory.	Saturday	12:00 PM	2:00 PM	2	Card Game	DEVI HUGHES	Men in Black/Steve Jackson Games	G#10
FRAG	Frag is a computer game without a computer. It's a "first-person shooter" on a tabletop. Move your fighter and frag your foes; draw cards for weapons, armor, and gadgets; move through the blood spatters to restore your own health! If you die, you respawn and come back shooting!	Saturday	12:00 PM	2:00 PM	2	Board Game	Robert Mimms	Men in Black/Steve Jackson Games	G#8
Weapons of Mass Destruction card game	Easy to learn, quick card game. Learn to play now, come back later for a tournament with prizes!	Saturday	12:00 PM	1:00 PM	2	Card Game	Rick Loomis	Flying Buffalo	G#6
Live Action D&D	A 2 hour D20 Dungeons and Dragons Adventure that starts off in a small abandoned hamlet. You are the heroes of this intrepid tale. Join a game that takes table top 3D. Were the battle system is identical to 3.5 Dungeons and dragons. Giant dice and a grid	Saturday	12:00 PM	2:00 PM	4	LARP	Wildfire Staff	Wildfire	D&D BG
Pax Romana	Historical Board Game	Saturday	12:00 PM	10:00 PM	2	Board Game	Barry Lew	Socal Gamers	G#28
Pirates (Battle Royale)	Build your 40 point fleet and compete against all comers to be the last fleet on the high seas.	Saturday	12:00 PM	5:00 PM	2	Other	Ken Hughes	Socal Gamers	G#25
Ninja Burger	Ninja Burger pits you against your fellow trainees in a new Ninja Burger store. Learn the secrets of stealth, swordsmanship, and customer service as you deliver tasty burgers and fries to some very unusual places. Bring honor to your franchise and you will be promoted	Saturday	1:00 PM	3:00 PM	2	Card Game	Michael Hayden	Men in Black/Steve Jackson Games	G#9
GreedQuest	All the fun of dungeon delving without all the tedious work! This Phil Foglio illustrated twelve-step dungeon gets you to the loot and back out with only a few cards and lots of laughs.	Saturday	1:00 PM	3:00 PM	2	Board Game	Aaron Curtis	Men in Black/Steve Jackson Games	G#24
FRAG	Frag is a computer game without a computer. It's a "first-person shooter" on a tabletop. Move your fighter and frag your foes; draw cards for weapons, armor, and gadgets; move through the blood spatters to restore your own health! If you die, you respawn and come back shooting!	Saturday	1:00 PM	3:00 PM	2	Board Game	Michael Hayden	Men in Black/Steve Jackson Games	G#8

Event Name	Description	Event Day	Start Time	End Time	Minimum Attendees	Game Type	Game Master	Organization / Company	Location
Nuclear War Card Game Tournament	Easy to learn, quick card game. Tournament- prizes will be awarded. Be the first on your block to blow up the world!	Saturday	1:00 PM	4:00 PM	2	Card Game	Rick Loomis	Flying Buffalo	G#5,6 22,23
Dungeons & Dragons Miniatures	Build your best 200-point warband from all released expansions and compete to prove who's the best warlord Secret conspiracies are everywhere battling for world control all around us. Fnord	Saturday	1:00 PM	5:00 PM	2	Other	Victor Bugg	Socal Gamers	G#14
Taking Over the world for fun and profit. Illuminadi Delux edition Demo	The phone company is controlled by creatures from outer space. The Congressional Wives have taken over the Pentagon. And the Boy Sprouts are cashing in their secret Swiss bank account to smash the IRS! Two to six players compete to grab powerful groups and increase their wealth and power. No ploy is too devious, no strategy too low. Scheme your way to victory.	Saturday	2:00 PM	4:00 PM	2	Card Game	DEVI HUGHES	Men in Black/Steve Jackson Games	G#10
FRAG	Frag is a computer game without a computer. It's a "first-person shooter" on a tabletop. Move your fighter and frag your foes; draw cards for weapons, armor, and gadgets; move through the blood spatters to restore your own health! If you die, you respawn and come back shooting!	Saturday	2:00 PM	4:00 PM	2	Board Game	Robert Mimms	Men in Black/Steve Jackson Games	G#8
Caylus	The hottest new boardgame since Puerto Rico! Come out and help build Philip the Fair's Grand Castle. With many routes to victory, every game plays out differently.	Saturday	2:00 PM	4:00 PM	3	Board Game	Aaron Curtis		G#7
Live Action D&D	A 2 hour D20 Dungeons and Dragons Adventure that starts off in a small abandoned hamlet. You are the heroes of this intrepid tale. Join a game that takes table top 3D. Were the battle system is identical to 3.5 Dungeons and dragons. Giant dice and a grid	Saturday	2:00 PM	4:00 PM	4	LARP	Wildfire Staff	Wildfire	D&D BG
Old School's Killer on the Road	Old School Role Playing Network Presents an Introduction to our system and the world of darkness 1.0 as a whole. Character sheets will be provided. Players start as mortal CSI agents trying to figure out who or what has been killing people. Come find out	Saturday	2:00 PM	6:00 PM	3	RPG	Wildfire Staff	Wildfire	RPG#1
Old School's Killer on the Road #2	Old School Role Playing Network Presents an Introduction to our system and the world of darkness 1.0 as a whole. Character sheets will be provided. Players start as mortal CSI agents trying to figure out who or what has been killing people. Come find out	Saturday	2:00 PM	6:00 PM	3	RPG	Wildfire Staff	Wildfire	RPG#2
Old School's Killer on the Road #3	Old School Role Playing Network Presents an Introduction to our system and the world of darkness 1.0 as a whole. Character sheets will be provided. Players start as mortal CSI agents trying to figure out who or what has been killing people. Come find out	Saturday	2:00 PM	6:00 PM	3	RPG	Wildfire Staff	Wildfire	RPG#3

Event Name	Description	Event Day	Start Time	End Time	Minimum Attendees	Game Type	Game Master	Organization / Company	Location
Old School's Too Many Doses	Old School Role Playing Network Presents a crazy trip to the desert with a pack of hungry sabbat vampires players are the other pack sent to keep an eye on them. Where are you going and why are you in this basket. Sheets available or Bring your own based on our site rules. www.Wildfire-Entertainment.com just click Old School.	Saturday	2:00 PM	6:00 PM	3	RPG	Wildfire Staff	Wildfire	RPG#4
Old School's Too Many Doses #2	Old School Role Playing Network Presents a crazy trip to the desert with a pack of hungry sabbat vampires players are the other pack sent to keep an eye on them. Where are you going and why are you in this basket. Sheets available or Bring your own based on our site rules. www.Wildfire-Entertainment.com just click Old School.	Saturday	2:00 PM	6:00 AM	3	RPG	Wildfire Staff	Wildfire	ROG#5
Old School's Dirty Old Town	Old School Role Playing Network Presents a Look at the Dirtier more seedy parts of Los Angeles Players will play vampire anarchs who will find out hat there are things much deadlier then themselves. What starts out as a quest to make Anarch Baron Jeremy Mcneil answer why he sold them out becomes much more interesting. Sheets Available or Bring your own based on our site rules www.Wildfire-Entertainment.com Just Click Old School	Saturday	2:00 PM	6:00 PM	3	RPG	Wildfire Staff	Wildfire	RPG#6
Living Greyhawk COR6-09 Beneath the Bright Sands	Time has buried an ancient evil. Such things are typically left alone to be lost to history. For a millennia this was so. Now a visitor, snatched from the distant past, wants this evil returned to hel right a terrible wrong. A core adventure for character levels 1-15 (APL's 2-12). Part 8 of the "Bilght on Brght Sands."	Saturday	2:00 PM	6:00 PM	4 Per Table	RPG	RPGA	Wizards of The Coast	RPGA
Living Greyhawk NMR6-02 The Mad Baron of Pikemaster	Baron Fennin Duncombe has long been known to be strange, but his recent behavior has rumor label him outright insane. He has called to him a number of priests of Pholtus to show him the light. He houses one of the former Prince Sewardt of Nyronds supporters in his houde. To top it all off, he invited a number of nobles to his estate to discuss issues of importance. An adventure set in the County of Urnst for characters level 1-15.	Saturday	2:00 PM	6:00 PM	4 Per Table	RPG	RPGA	Wizards of The Coast	RPGA
Living Greyhawk NYR6-05 Death of a Sailor	A sailor's body washes up on shore. A priest of Pelor murdered. A ghostly ship sighted on Relmor Bay. From Nessemouth to Oldred and out to the sea, the trail of clues seems to never end. Is this a simple murder or a plot so deep that it threatens even the security of the kingdom? A one-round Regional adventure set in Nyronnd for characters level 1-7 (APL 2-6).	Saturday	2:00 PM	6:00 PM	4 Per Table	RPG	RPGA	Wizards of The Coast	RPGA
Living Greyhawk NYR6-S02 Demons are Upon Us (Introductory Module)	Traveling to the river port city of Hammensend was peaceful enough. Will your thirs for adventure be quenched by a boat ride down the Franz River? Or, will adventure that takes you deep into the Celadon Forest hunting down demons within the many ruined keeps that stand on the riverbanks of the Franz River be enough for you? Whichever it is, it is sure to start here in Hammensend. A one-round adventure set in Nyronnd for 1st-level characters.	Saturday	2:00 PM	6:00 PM	4 Per Table	RPG	RPGA	Wizards of The Coast	RPGA

Event Name	Description	Event Day	Start Time	End Time	Minimum Attendees	Game Type	Game Master	Organization / Company	Location
Xen'drik Blackwheel Company DMs Mark 1	DMs. Create your own factional plot with this, the first of the Blackwheel Company faction DMs Marks. This DMs Mark packet is Optimized for 1st-level characters.	Saturday	2:00 PM	6:00 PM	4 Per Table	RPG	RPGA	Wizards of The Coast	RPGA
HeroClix	Based on the popular Mage Knights system, but utilizing super hero characters from the Marvel and DC Comics Universe. Similar to a miniatures game, however most of the vital statistical information is directly on the base of the characters, which can be rotated as characters take damage from hits.* Note: 400 point constructed team. No dupes.*	Saturday	2:00 PM	6:00 PM	2	Other	Victor Bugg	Socal Gamers	G#15, 16
Game of Thrones	A Game of Thrones the board game, players take control of one of the great Houses of Westeros. Via resource management, diplomacy, and cunning, they seek to win dominance over the land. Players must give orders to armies, control important characters, gather resources for the coming winter, and survive the onslaught of their enemies. A unique phase mechanic, battle resolution, and special ordering system make for an engaging game in which all players are actively involved at all times.	Saturday	2:00 PM	7:00 PM	2	Board Game	Alison Cuyler	Eastern Inland Empire Science Fiction Organization	G#26
Star wars Miniatures	Build your best 150-point squad from all released expansions and compete to prove who's the best in the Galaxy	Saturday	3:00 PM	7:00 PM	2	Other	Victor Bugg	Socal Gamers	G#13
Ninja Burger	Ninja Burger pits you against your fellow trainees in a new Ninja Burger store. Learn the secrets of stealth, swordsmanship, and customer service as you deliver tasty burgers and fries to some very unusual places. Bring honor to your franchise and you will be promoted	Saturday	4:00 PM	6:00 PM	2	Card Game	Michael Hayden	Men in Black/Steve Jackson Games	G#11
Lost Worlds Combat Picture Books Tournament	Easy to learn fantasy combat dueling game. Rules will be taught. Double elimination tournament. Prizes will be awarded.	Saturday	4:00 PM	6:00 PM	1	Other	Rick Loomis	Flying Buffalo	G#5, 6, 22, 23
Dork Tower	Come join the characters of John Kovalic's Dork Tower comic strip as they play their characters in a fantasy realm seeking to whack some monsters and defeat the nefarious wizard Z'Mindrik.	Saturday	5:00 PM	7:00 PM	3	Board Game	DEVI HUGHES	Men in Black/Steve Jackson Games	G#8
Twilight Imperium	Twilight Imperium is an epic empire-building game of interstellar conflict, trade, and struggle for power. Players take the roles of ancient galactic civilizations, each seeking to seize the imperial throne via warfare, diplomacy, and technological progression.	Saturday	5:00 PM	11:00 PM	2	Board Game	Ken Hughes	Socal Gamers	G#7

Event Name	Description	Event Day	Start Time	End Time	Minimum Attendees	Game Type	Game Master	Organization / Company	Location
Tribes	It's a stone-age struggle to survive! But survival isn't enough when you play by Darwin's rules; the players of each gender with the most surviving children win!	Saturday	6:00 PM	10:00 PM	4	Board Game	Aaron Curtis	Men in Black/Steve Jackson Games	G#9
Berserker	Two player board game based on the stories by Fred Saberhagen about the giant robot spaceships out to destroy life.	Saturday	6:00 PM	8:00 PM	1	Board Game	Rick Loomis	Flying Buffalo	G#5
Star Trek: EXCELSIOR! "Cacophony in Blue"	Come celebrate the 40 th Anniversary of Star Trek. The classic era U.S.S. Excelsior NCC-1718 visits a scientific outpost in orbit around a blue star. A meteor that struck the surface millennia ago altered the course of the planet's history. Remains of the meteor have been recently recovered, and it's soon apparent that its dangerous properties may alter the present history of the Federation!	Saturday	6:00 PM	11:00 PM	2	RPG	Michael M. Kelly		Rpg#7
Clout: Fantasy (Multiplayer)	For pure fun, nothing beats multiplayer Clout: Fantasy. Build a standard 25 point, 15 chip stack. Face off against two or three opponents every round. The tournament is Swiss draw with the single elimination final for the top four players. Overall winner and winners from each faction will receive prizes.	Saturday	6:00 PM	10:00 PM	2	Other	Victor Bugg	Socal Gamers	G#24, 25
FRAG	Frag is a computer game without a computer. It's a "first-person shooter" on a tabletop. Move your fighter and frag your foes; draw cards for weapons, armor, and gadgets; move through the blood spatters to restore your own health! If you die, you respawn and come back shooting!	Saturday	7:00 PM	9:00 PM	2	Board Game	DEVI HUGHES	Men in Black/Steve Jackson Games	G#8
Just Deserts	Jan Pieterzoon invites you to rustic Death Valley for an intriguing night of mystery. Perhaps you may be the intrepid kindred to unfold them. A Vampire Larp For all charecters at all levels.	Saturday	7:00 PM	12:00 AM	20	LARP	Frank	Old School Roleplaying Game Network	Green Room
Living Greyhawk CORS6-02 Pits of Azak-Zil	The old dwarven mine, buried deep in the Abbor-Alz and infested with undead, hold many treasures. Most prized of these are deposits of precious metals brought by a falling star said to be purer than any other in the Flanaess. Now powerful forces struggle for control of the mines, but with whom will you side? A one-round adventure set in the Bright Desert and the Abbor-Alz for characters level 1-15 (APLs 2-16).	Saturday	7:00 PM	11:00 PM	4 Per Table	RPG	RPGA	Wizards of The Coast	RPGA
Dungeons & Dragons Classic - Games People Play	The dungeon is a popular sporting club for the very wealthy of the capital city. Patrons pay for the training of a monster, who joins with other monsters and navigates a dungeon full of challenges. The patron whos monster emerges first wins the weekly prize. You have to come tonight to watch your monster compete. Characters and monsters provided.	Saturday	7:00 PM	11:00 PM	4 Per Table	RPG	RPGA	Wizards of The Coast	RPGA
Living Greyhawk NMR6-03 Untitled	RPGA Living Greyhawk TBA	Saturday	7:00 PM	11:00 PM	4 Per Table	RPG	RPGA	Wizards of The Coast	RPGA

Event Name	Description	Event Day	Start Time	End Time	Minimum Attendees	Game Type	Game Master	Organization / Company	Location
Xen'drik Cabal of Shadows 1 - The Sahaugin Stone	The Xen'drik Expedition campaign launches with one of four factions adventures. Some say the Cabal of Shadows are misfits. Others say they are villains. One thing is for certain: they too seek the secrets of the Caldyn Fragments. This adventure is for Cabal of Shadows characters only. You should play this adventure before you play "Well of Woe." Ages ago, a brood of dragons failed to accomplish a task set to them by the fae. Duped by another fae, they unwittingly gave up a great treasure, the Soul Box. The members of the brood fell to petty infighting, dishonoring themselves, and eventually coming to blows. Each time they have re-incarnated, they come together. But as they re-connect with their previous lives, they remember their ages-old failure (and falling out), begin arguing, and again fail to complete their original task. Sometimes they even destroy each other.	Saturday	7:00 PM	11:00 PM	4 Per Table	RPG	RPGA	Wizards of The Coast	RPGA
Fireborn, Lock, Stock, and Three Smoking Souls	Easy to learn, quick card game. Learn to play – it's a blast!	Saturday	7:00 PM	12:00 AM	2	RPG	Karl Kreder	Eastern Inland Empire Science Fiction Organization	RPG#8
Nuclear War Card Game Demo	Easy to learn, quick card game. Learn to play – it's a blast!	Saturday	8:00 PM	9:00 PM	2	Card Game	Rick Loomis	Flying Buffalo	G#22
FRAG	Frag is a computer game without a computer. It's a "first-person shooter" on a tabletop. Move your fighter and frag your foes; draw cards for weapons, armor, and gadgets; move through the blood spatters to restore your own health! If you die, you respawn and come back shooting!	Saturday	9:00 PM	11:00 PM	2	Board Game	Michael Hayden	Men in Black/Steve Jackson Games	G#9
Weapons of Mass Destruction card game Tournament	Easy to learn, quick card game. Tournament- prizes will be awarded. WMD: Sometimes you find them, sometimes you don't!	Saturday	9:00 PM	12:00 AM	2	Card Game	Rick Loomis	Flying Buffalo	G#5, 6, 22, 23
Are You a Werewolf?	Figure out who is the werewolf while convincing your fellow villagers not to lynch you. Unless you ARE the werewolf...	Saturday	12:00 AM	1:00 AM	8	Card Game	Aaron Curtis		RPG#1
<i>Sunday Events!</i>									
Living Greyhawk CORS5-02 Mines of The Eye	Deep below the Abbor-Alz the duergar are stirring. Rumors of a fell compact between the duergar's mysterious leader, a being known only as "Father Eye" and the perfidious Rary. What evil purpose is served by this alliance in unknown, but assuredly it serves some goal in Rary's greater design. The paladin Karistyne has determined that Rary's scheme must be stymied and the call has gone out. An adventure for characters level 1-15 (APLs 2-16).	Sunday	9:00 AM	1:00 PM	4 Per Table	RPG	RPGA	Wizards of The Coast	RPGA
Living Greyhawk NYR6-04 Kelwyn's Keys	Border tensions along the Franz River between the County of Urnst and the Kingdom of Nyronnd may be stoked into conflict by roving bandits and unorganized thieves. Guild protected caravans are being waylaid and local commoners are being kidnapped. Who is behind these events? More importantly, who will stop them? A one-round Renional adventure set in Nyronnd for characters level 1-8 (APLs 2-6).	Sunday	9:00 AM	1:00 PM	4 Per Table	RPG	RPGA	Wizards of The Coast	RPGA

Event Name	Description	Event Day	Start Time	End Time	Minimum Attendees	Game Type	Game Master	Organization / Company	Location
Living Greyhawk NYR6-S01 Making Your Marque (Introductory Module)	With the blockade broken and the Black Prince's control finally removed, Nessermonth has begun to return to normal. A new mayor is in place, and Admiral Mantus has sent a new commander to oversee the Fleet until he moves back. It's almost like a brand new start and a good place for adventurers to start their careers. That storm on the horizon is certainly going to take its toll on shipping. An adventure set in Nyronde for 1st-level characters.	Sunday	9:00 AM	1:00 PM	4 Per Table	RPG	RPGA	Wizards of The Coast	RPGA
Xen'drik Cabal of Shadows DMs Mark 1	DMs. Create your own factional plot with this, the first of the Cabal of Shadows faction DMs Marks. This DMs Mark packet is optimized for 1st-level characters.	Sunday	9:00 AM	1:00 PM	4 Per Table	RPG	RPGA	Wizards of The Coast	RPGA
Nuclear War Card Game Demo	Easy to learn, quick card game. Learn to play – it's a blast!	Sunday	10:00 AM	11:00 AM	2	Card Game	Rick Loomis	Flying Buffalo	G#5
Decent into Deathwood	A cold rain falls upon Ivangaurd. Your feet are sore. The sounds of a wolf echo through the night. Is it in this wretched little town that you will eat your last meal? Not if you have anything to say about it.	Sunday	10:00 AM	2:00 PM	2	RPG	Chris Knox	Men in Black/Steve Jackson Games	RPG#1
Ninja Burger	Ninja Burger pits you against your fellow trainees in a new Ninja Burger store. Learn the secrets of stealth, swordsmanship, and customer service as you deliver tasty burgers and fries to some very unusual places. Bring honor to your franchise and you will be promoted Your armies are microscopic mutated monsters, each represented by a plastic chip. Flip the chips to attack!	Sunday	10:00 AM	12:00 PM	2	Card Game	Michael Hayden	Men in Black/Steve Jackson Games	G#7
X-Bugs	Each bug has a special power . . . each army has a different strategy! Eat the enemy's bugs, destroy his bases, and win! X-Bugs is quick and fun, combining luck, strategy, and skill . . . it's been called "tiddlywinks on crack."	Sunday	10:00 AM	12:00 PM	2	Board Game	Devi Hughes	Men in Black/Steve Jackson Games	G#6
Tribes	It's a stone-age struggle to survive! But survival isn't enough when you play by Darwin's rules; the players of each gender with the most surviving children win!	Sunday	10:00 AM	12:00 PM	4	Board Game	Aaron Curtis	Men in Black/Steve Jackson Games	G#22
Palabra (free demos & play)	In Palabra, score with words, straights (ABC, QRS, XYZ), flushes (5 cards in one color), builds, and vowels. Play a Q, X or Z in a straight or a flush. Scores multiply by 2, 3, 4, 6, 8, 9, 12, 16, etc. If your opponent scores 200 points, cancel it or steal part of it for yourself. Fun, addicting, clever, never boring—it's the variety of ways to score that gamers love. Highest "play" of the week wins a game. Play Palabra while waiting for other events.	Sunday	10:00 AM	5:00 PM	none	Card Game	Ed "the Palabra Pimp" You	Palabra Enterprises	G#17, 18, 19
Pirates!	Build your best 40 point fleet and rule the seas.	Sunday	10:00 AM	2:00 PM	2	Other	Victor Bugg	Socal Gamers	G#27

Event Name	Description	Event Day	Start Time	End Time	Minimum Attendees	Game Type	Game Master	Organization / Company	Location
Starfarers of Catan	Sometimes referred to as Settlers in Space, this game takes the resource trading concept into space. Explore the galaxy and meet new races as well as friends and foes.	Sunday	10:00 AM	2:00 PM	2	Board Game	Ken Hughes	Socal Gamers	G#28
Space Cadets: Guardians of the High Frontier	Experience High Adventure in the wildest reaches of outer space! Train in the fields of astogation, combat, science, and more! Use your training on daring missions requiring skill, teamwork, quick wits, and luck! Only the best and brightest will graduate with honors at the top of the class and join the Space Corps...will that be you? No experience necessary in role playing or space cadeting! Official LARP of LA Con IV	Sunday	11:00 AM	1:00 PM	No limit	LARP	Various	Enigma	Green Room
Lost Worlds Combat Picture Books	Easy to learn, easy to play fantasy combat dueling game. Learn to play, win a prize.	Sunday	11:00 AM	12:00 PM	1	Other	Rick Loomis	Flying Buffalo	G#5
Hacker	Can you break into the world's toughest computer systems? Sail through the Net, competing to invade the most systems. The more systems you crack, the more you learn, and the easier your next target is. You can find back doors and secret phone lines, and even crash the systems your rivals are using. But be careful. There's a Secret Service your raid waiting for you!	Sunday	12:00 PM	2:00 PM	2	Board Game	Devi Hughes	Men in Black/Steve Jackson Games	G#8
Caylus	The hottest new boardgame since Puerto Rico! Come out and help build Philip the Fair's Grand Castle. With many routes to victory, every game plays out differently.	Sunday	12:00 PM	2:00 PM	3	Board Game	Aaron Curtis		G#10
Palabra Tournament	Winner of the tournament wins a game and "bragging rights!" In Palabra, score with words, straights (ABC, QRS, XYZ), flushes (5 cards in one color), builds, and vowels. Play a Q, X or Z in a straight or a flush. Scores multiply by 2, 3, 4, 6, 8, 9, 12, 16, etc. If your opponent scores 200 points, cancel it or steal part of it for yourself. Fun, addicting, clever, never boring--it's the variety of ways to score that gamers love.	Sunday	1:00 PM	3:00 PM	4	Card Game	Ed "the Palabra Pimp" You	Palabra Enterprises	G#13, 14, 15, 16
Living Greyhawk NYR6-06 Untitled	RPGA Living Greyhawk TBA	Sunday	2:00 PM	6:00 PM	4 Per Table	RPG	RPGA	Wizards of The Coast	RPGA
Living Greyhawk NYR6-S02 Demons are Upon Us (Introductory Module)	Traveling to the river port city of Hammensend was peaceful enough. Will your thirs for adventure be quenched by a boat ride down the Franz River? Or, will adventure that takes you deep into the Celadon Forest hunting down demons within the many ruined	Sunday	2:00 PM	6:00 PM	4 Per Table	RPG	RPGA	Wizards of The Coast	RPGA
Living Kingdoms of Kalamar-41 From Ashes to Ashes	Against the backdrop of the war with Tokis and Kalamar, the desperation of the Pekalese leaders is showing. No tactics, no plots, or no strategies have been ruled out to win the war. But are some alternatives too dangerous even for a desperate nation	Sunday	2:00 PM	6:00 PM	4 Per Table	RPG	RPGA	Kenzer Co.	RPGA
Xen'drik Crimson Codex 1 - Prophecy's Unwitting Servant	The Xen'drik Expedition campaign launches with one of four factions adventures. One thing is for certain: they too seek the secrets of the Caldyn Fragments. This adventure is for Crimson Codex characters only. You should play this adventure before you play "Well of Woe."	Sunday	2:00 PM	6:00 PM	4 Per Table	RPG	RPGA	Wizards of The Coast	RPGA

